

Date	Activity	Curriculum Links
10th Sept and 13th Sept 2019	Creating birds using a axe (Tylers idea)	Design and Technology 2.a Pupils should be taught to: a.select appropriate tools and techniques for making their product b.suggest alternative ways of making their product, if first attempts fail
17th and 20th Sept	Magic wands	KS 1 - Art and design 2b try out tools and techniques and apply these to materials and processes
24th and 27th Sept	Conker models	Sc 2 4b and 4c. Art and Design 5a Children explore a range of starting points for practical work.
1st and 4th October	Cooking toast	PSHE 3e. Teach children to recognise different risks in different situations and then to decide how to behave responsibly.
8th October	Leaf printing	Sc 2 4b and 4c. Art and Design 5a Children explore a range of starting points for practical work.
15th and 18th October	Leaf punching	KS 1 - Art and design 2b try out tools and techniques and apply these to materials and processes
22nd and 25th October	Leaf quiz	Explore and use classification keys to help group, identify and name a variety of living things in their local and wider environment
Weekly activites available		
	Tree climbing	Develop flexibility, strength, technique, control and balance
	Mud play	
	Rope bridge	Develop flexibility, strength, technique, control and balance
Review done weekly after each session		PSH Knowledge.skills and understanding. To talk and write about their opinions, and explain their views, on issues that affect themselves and society

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Learning Outcome	Well being link
Every child who would like to have had a turn with the axe	Keep learning, be active and play.
To have attempted peeling and decorating	Be creative and play
Every child who would like to have had a created a model or played conkers	Be creative and play
To have made own toast on the fire	Be active
To have created a leaf print, perhaps be able to name choosen leaf	Take notice
To have worked out how to use a hole punch on a leaf.	Be creative and play
To have completed the quiz and during review recall something they didn't know.	Keep learning
Develop climbing skills, maybe share with peers	Be active
Explore mud	Be creative and play
Balance along the rope	Be active
	Take notice